



Modern Education Society's
WADIA COLLEGE OF ENGINEERING, PUNE-01
Mechanical Engineering Department

M.E.S.A & Astitva

MESA
x
अस्तित्व

Activity Report 2025-26

MESA Faculty Advisor: - Prof. H. S. Salave

MECHANICAL ENGINEERING STUDENTS' ASSOCIATION (MESA)

MESA is MESCOE Mechanical Student Association. The MESA was formed to bring about the technical development of students by organizing seminars, workshops and other activities and also to improve non-technical abilities of students by engendering good communication skills, managerial abilities, presentation skills and team work.

Objectives

- To Promote the interaction between academia and industry by organizing industrial visits, special lectures and facilitate in industrial training
- Promoting the interests of students in various technical areas pertaining to mechanical engineering
- To encourage students of the mechanical Engineering department to develop their personal skills, like event management & time management by organizing inter & inter Collegiate Events
- To bring about the technical development of students by organizing seminars, workshops and other activities.

Outcomes:

The students will be able to

- Develop their technical and non-technical competitive skill
- Develop their communication skills, managerial abilities, presentation skills and team work.
- Put forth their ideas

Role of the Faculty Coordinator:

- The faculty coordinator will be responsible for team selection.
- Faculty coordinators have all rights to terminate any non performing member in the committee.

- All purchases for event conduction must be processed through faculty coordinator.
- All events should be conducted under the guidance of respective coordinator as well as respective event coordinators.

Team Selection Policy:

- Academic result is considered for the post of President and Vice-President
- All interested students for committee members are called for interview.
- The interview is conducted by faculty coordinator, Senior faculties and President in Semester II and charge is handed over to new President and committee members

MESA Committee member 2025-26

MESA Faculty Advisor- Prof. H. S. Salave

President	Shlok Nagawade
Vice President	Amol Kokane
Secretary	1. Rohan Gadche 2. Durgesh Khadke
Treasurer	1. Ayush Kadam 2. Sumit Tandle
Event Head	1. Rohan Khairnar 2. Karan Wanave 3. Anushka Patange
Ladies Representative (LR)	1. Nikita Vyavahare 2. Rutuja Vyavahare 3. Tanishka Bojja
Decoration Team	1. Vedanti Nimbalkar 2. Sampada Nirale 3. Aditya Ladkat
Sponsorship Head	1. Aryan Ubhe
Documentation Team	1. Ayush Borate 2. Rohan Madkar 3. Dhanashree Patil
MESA Co-ordinator	1. Sanket Zaware 2. Ajay Kadam 3. Aayush Kumar 4. Vaidehi Chaudhari

PHOENIX 2K26

Technical Event

Day and Date:- Monday & Tuesday, 16th & 17th Feb. 2026

Venue: Mechanical Workshop

About PHOENIX-2k26

The **Mechanical Engineering Students' Association (MESA)** continues its tradition of nurturing the overall development of students through exciting and enriching experiences. This year, MESA proudly presents **Phoenix-2K26**, a highly anticipated **inter-college technical fest**, scheduled to take place on **16 and 17 February 2026**. Phoenix-2K26 will feature a variety of innovative and competitive technical events such as:

- **GPT War**
- **IPL Auction**
- **Gaming**

Inauguration of PHOENIX-2k26

The grand inauguration of **PHOENIX-2K26** was held on **16th February 2026 at 11:00 AM** in the **Mechanical Engineering Workshop, Department of Mechanical Engineering**. The event was graced by the auspicious presence of **Dr. M. P. Dale** (Principal), **Dr. V. N. Raibhole** (Head, Department of Mechanical Engineering), **Prof. H. S. Salave** (Faculty Advisor, MESA & Astitva), **Dr. V. N. Chougule Adkar** (Head, Automation and Robotics), and **Dr. D. S. Adkar** (Head, First Year Engineering Department), who collectively inaugurated the event.

Distinguished guests present on the occasion included **Dr. N. Z. Shaikh** (HoD, Computer Engineering), **Dr. A. C. Mitra**, and **Dr. Ajit Sonawane**. The event witnessed enthusiastic participation and support from all the teaching and non-teaching staff members of the institute.



Inaugurated by Dr. M.P. Dale (Principal) , Dr. V . N. Raibhole (HOD, Mechanical), Prof. H. S. Salave (MESA, Coordinator)

Deep Prajwalan and Saraswati Pujan



By Dr. M. P. Dale (Principal MESWCOE)



By Dr. V. N. Raibhole (HoD, Mechanical Department)



By Prof. H. S. Salave (MESA & Astitva, Coordinator)



MESA-Astitva Faculty Advisor with Students



Faculty Members and MESA-Astitva Team

CHAT-GPT WAR

DAY&DATE: MONDAY 16TH FEB 2026

TIME: 12PM

VENUE: LAB NO. 106

OBJECTIVES:

1. To enhance participants understanding of AI-based image generation tools and their practical applications.
2. To develop prompt engineering skills among students through structured image generation rounds.
3. To encourage creative thinking and innovation using artificial intelligence.

INTRODUCTION:

GPT WAR was conducted as a part of MESA competitive technical event where teams competed in AI based challenges within a limited time. The competition consisted of two rounds designed to test creativity, logical thinking, and prompt-writing skills.

In Round 1, participants were given creative and technical prompts related to engineering domains. Teams had to generate high quality, meaningful and innovative images using AI tools within the given time limit. The evaluation was based on creativity, relevance to the prompt, detailing, and prompt engineering skills.

In Round 2, the difficulty level was increased. Teams were given more complex and conceptual prompts that required deeper imagination, technical understanding, and precision in prompt writing. Participants were judged on originality, clarity of concept, technical representation, and overall visual impact.

Both rounds encouraged innovation, teamwork, and effective use of AI technology. The event successfully highlighted the importance of prompt engineering and creative thinking in modern technical applications.

RULES FOR EVENT:

1. Each team must consist of the registered number of participants (as per event guidelines).
2. The event will consist of two rounds, both based on AI image generation.
3. Teams must use only approved AI tools for generating images.
4. The prompts for each round will be provided on the spot.
5. Strict time limits will be given for each round, and submissions after the deadline will not be considered.
6. Only one final image submission per prompt will be accepted from each team.
7. Any form of plagiarism, pre-generated images, or unfair means will lead to disqualification.
8. Internet usage is allowed only for AI tool access and not for copying ready-made images.
9. Judges' decision will be final and binding.
10. Participants must maintain discipline and follow event coordinators' instructions throughout the competition.

LIST OF PARTICIPANTS

Sr No.	Name Of Participant	DEPARTMENT	CONTACT
1	Mahima Kond	TE Mechanical	7559276689
2	Shreyash Khot	SE Computer	7083630291
3	Chaitrali Zade	TE Computer	9158538161
4	Dhananjay Chaware	FE E&TC	9834284758
5	Anupam Bari	FE E&TC	9175476053
6	Vedika Kalane	FE Computer	7666998573
7	Sanskar Pande	FE Computer	7378457679
8	Kartik Kale	BE E&TC	9359156015
9	Shifa Munshi	SE Mechanical	8669735740
10	Uday Sarpate	SE Mechanical	9172985594
12	Shreya Pandharkar	SE Mechanical	8767187925
13	Samay Kinge	SE Computer	9373542853
14	Ayan Sayyed	SE Computer	8767374173
15	Shrushti Daphal	SE Mechanical	8669735740
16	Suraj Mukhekar	SE Computer	9561016452

WINNER	Shreyash Khot	SE Computer
RUNNER UP	Shrusthi Daphal	SE Mechanical



CHAT GPT WAR Participants

IPL Auction

Day & Date: 16th February, 2026 / Monday

Objectives:

1. To enhance participants' understanding of **strategic decision-making** and **resource management** in a competitive environment.
2. To develop **analytical and data-driven thinking** by evaluating player statistics and market value.
3. To encourage **teamwork and real-time problem-solving** under financial and regulatory constraints.

Introduction

IPL AUCTION was conducted as a premier non-technical event under MESA, offering cricket enthusiasts a platform to experience the thrill of a real-world bidding war. Unlike traditional technical challenges, this event focused on intuition, market strategy, and the ability to think on one's feet.

The competition followed a high-intensity, **single-round format**. Participation was governed by a "First Come, First Served" policy, where only the **first 11 teams to register** earned their spot at the prestigious auction table. These teams were assigned as franchise owners, each tasked with the challenge of building a balanced and powerful squad from a pool of world-class players.

During the auction, teams had to manage a fixed **virtual purse** to outbid their rivals for key players while adhering to squad composition rules. The atmosphere was electric, requiring participants to balance their passion for the game with calculated financial risks. Every bid required a quick assessment of a player's worth against the team's remaining budget.

The event was a resounding success, effectively highlighting the importance of **resource optimization, competitive analysis, and quick decision-making** in a non-technical, high-stakes setting.

Rules for Event

ASTITVA IPL AUCTION 2026

Official League Rulebook – Squad Composition & Scoring

1. Roster Construction Mandates

- Minimum Total Players Required: 11
- Maximum Total Players Allowed: 15
- Maximum Overseas Players: 5

- Minimum Overseas Players: 0
- Minimum 3 Batsmen
- Minimum 3 Fast Bowlers
- Minimum 2 Spin Bowlers
- Minimum 1 Wicket Keeper
- Minimum 2 All-Rounders

2. Auction Financial Rules

- No borrowing or transferring of purse amount is allowed under any circumstances.
- If a player remains unsold during bidding, the player will remain UNSOLD permanently.
- There will be NO unsold round conducted.

3. Scoring & Ranking System

The winner will be determined based on the Highest Average Points calculated from the Top 11 players in the squad. Formula: Total Points of Top 11 Players ÷ 11 = Team Average Score

4. Tie-Breaking Rule

- If two or more teams have equal Average Points, the team with the Highest Remaining Purse will be declared the winner.

5. DISQUALIFICATION POLICY (STRICT ENFORCEMENT)

- Failure to acquire minimum 11 players.
- Exceeding maximum 15 player limit.
- Failure to meet positional or overseas quota requirements.
- Exceeding purse limit or attempting financial misconduct.
- Violation of auction conduct or rule manipulation.

All decisions of the Organizing Committee shall be final and binding.

List of Participants

Team	Sr. No.	Name	Class/ Division
Royal Challengers Bengaluru	1.	Adiraj Khandagale	SE MECH - B
	2.	Krishna Patil	SE MECH - B
	3.	Atharva Kadam	SE MECH - B
	4.	Shubham Bhand	SE MECH - B
	5.	Vedant Chimbulkat	SE MECH - B
Punjab Kings	1.	Om chalke	TE MECH - B
	2.	Nilesh Bastapure	TE MECH - B
	3.	Yash kirdat	TE MECH - B
	4.	Pranav shinde	TE MECH - B
	5.	Suyash chaure	SE MECH - A
Chennai Super Kings	1.	Yash Ghom	TE MECH - B
	2.	Kartik Diwate	TE MECH - B
	3.	Atharv Diwate	TE MECH - B
	4.	Vaibhav Gejage	TE MECH - B
	5.	Sunil Narwade	TE MECH - B
Mumbai Indians	1.	CHETAN	TE E&TC - A
	2.	ATHRVA	TE E&TC - A
	3.	Shounak	TE E&TC - A
	4.	Chaitanya	TE E&TC - A
	5.	Rupesh	TE E&TC - A
Kolkata Knight Riders	1.	Pranit Deshmukh	TE E&TC - A
	2.	Abhishek Bhopale	TE E&TC - A
	3.	Balaji Jagnade	TE E&TC - A
	4.	Shubham Gawali	TE E&TC - A
	5.	Ingale Aditya	TE E&TC - A
Sunrisers Hyderabad	1.	Yatin Hegde	SE E&TC - A
	2.	Rohit Waghmode	SE E&TC - B
	3.	Raghavi Bhapkar	SE E&TC - A
	4.	Jobin Biju	SE E&TC - A
	5.	Yash Chavan	SE E&TC - B

Delhi Capitals	1.	Prathamesh Lokhande	SE MECH – B
	2.	Yash Khaire	SE COMP – A
	3.	Mayuresh Mahale	SE COMP – B
	4.	Vaishnav Bhosale	SE COMP – B
	5.	Saurabh Bhagwat	SE MECH – A
Rajasthan Royals	1.	Aryan Rajput	SE MECH – A
	2.	Arnav Patil	SE E&TC – A
	3.	Shatakshi Kharat	SE E&TC – A
	4.	Manthan Thakre	SE E&TC – A
	5.	Prasad Khire	SE E&TC – B
Lucknow Super Giants	1.	Akshay Rahul Thite	BE COMP – B
	2.	Swaroop	BE COMP – B

	3.	Affan	BE COMP – B
	4.	Atharva	BE COMP – C
	5.	Saffeer	BE COMP – C
Rising Pune Supergiant	1.	Mohit Chauhan	BE A&R – A
	2.	Swarup Arbole	BE A&R – A
	3.	Pranav Jagtap	BE A&R – A
	4.	Rushikesh Raut	BE A&R – A
	5.	Hrushikesh Jadkar	BE A&R – A
Gujarat Titans	1.	Latesh Patel	BE COMP - C
	2.	Abhijeet Jadhav	TE E&TC - B
	3.	Harshwardhan Galande	BE COMP - B
	4.	Siddhant Agwan	BE COMP - A

Winner

Team	Sr. No.	Name	Class/ Division
Royal Challengers Bengaluru	1.	Adiraj Khandagale	SE MECH - B
	2.	Krishna Patil	SE MECH - B
	3.	Atharva Kadam	SE MECH - B
	4.	Shubham Bhand	SE MECH - B
	5.	Vedant Chimbalkat	SE MECH - B

Runner Up

Team	Sr. No.	Name	Class/ Division
Punjab Kings	1.	Om chalke	TE MECH - B
	2.	Nilesh Bastapure	TE MECH - B
	3.	Yash kirdat	TE MECH - B
	4.	Pranav shinde	TE MECH - B
	5.	Suyash chaure	SE MECH - A

Event Photographs





Gaming Tournament

DAY&DATE: MONDAY 17TH Feb 2026

TIME: 10 am

VENUE: Room No.312

OBJECTIVES:

To encourage student participation in extracurricular activities.

- To promote healthy competitive gaming.
- To improve coordination, decision-making, and strategic thinking skills.
- To provide a platform for students to socialize and build community engagement.
- To introduce esports culture within the college campus.

INTRODUCTION:

The Mortal Kombat 1 Gaming Event was organized to bring students together through interactive and competitive gameplay. The event provided an opportunity for gaming enthusiasts to showcase their skills in a structured tournament environment.

The tournament was conducted using gaming controllers, and matches were played in knockout format. Students from different classes actively participated in the event, making it engaging and

successful. The event was completed smoothly with proper coordination and enthusiastic participation.

Overall, the event created an energetic and enjoyable atmosphere and encouraged students to participate in future gaming and technical activities.

RULES FOR EVENT:

The game played was Mortal Kombat 1.

- Each match consisted of 2 rounds.
- Players were allowed to select any character.
- Use of unfair practices or external help was not allowed.
- Players had to report before their match time.
- The organizer's decision was final.
- Controllers were provided by the event organizers.
- The tournament followed a knockout format.
- The final match was best of 3 matches.
- The winning criteria is to defeat your opponent.
- In the finals, the participant has to defeat the opponent in 2 matches out of 3 in order to win the tournament.

LIST OF PARTICIPANTS

Sr No.	Name Of Participant	College Name & Department	Contact No
1	Rehan N Shaikh	Poona College of Arts, Commerce and Science	9860867250
2	Yash Solanki	BE Mechanical	9881201944
3	Suraj Nair	TE Mechanical	9373220518
4	Prathamesh Bomdyal	BE Mechanical	7385760219
5	Girish Patil	BE Mechanical	9146129629
6	Vedika Kalane	FE Computer	7666998573
7	Avadhoot Pohnekar	BE Mechanical	9834591858
8	Shreyas Parit	FE Computer	9834161152
9	Nikhil Thanwal	SE Computer	9021643789
10	Shaikh Rehan	Poona College of Arts, Commerce and Science	9529602294
12	Jyoti Kumari	PVG	9881201944
13	Harsh Jaiswal	BE Mechanical	9028422133

14	Atharva Korantak	TE Mechanical	8698517111
15	Shivam Nagawade	TE Mechanical	7447360776
16	Shriniwas Hundekar	FE A&R	8010043845
17	Pranav Bhosle	FE Entc	8600462989
18	Dipansh	SE A&R	7774897689
19	Arjun Magare	FE Entc	8956643246
20	Prathmesh Gore	FE Mechanical	9371863906
21	Soham Kawsankar	FE Entc	9309587139
22	Arya Marane	FE Computer	9699027452

WINNER	Nikhil Thanwal	SE Computer
RUNNER UP	Rehan N Shaikh	Poona College of Arts, Commerce and Science



Faculty Advisor, Team Members and Participants

Prize Distribution Ceremony:

“PHOENIX” is an annual activity organized by the MESA of the Department of Mechanical Engineering at M.E.S. College of Engineering, Pune, aimed at nurturing the overall development of students. Under PHOENIX-2K26, various technical and non-technical events were conducted on 16th and 17th February 2026, including activities such as ChatGPT War, IPL Auction, Gaming, and several other competitions.

The event was inaugurated on 16th February 2026 at 11:00 AM in the Mechanical Engineering Workshop of the department. Students enthusiastically participated in the different events organized during the two-day program.

The program concluded on 17th February 2026 with a prize and certificate distribution ceremony for the winning and runner-up teams. More than 300 students from various colleges affiliated with Savitribai Phule Pune University participated in PHOENIX-2K26, making the event a great success.







Faculty Advisor and MESA – Astitva Team-2026



All Faculties , Participants and MESA & Astitva Team Members
